

## CAST CREATURES



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## ABOUT

As part of sculpture month, this week's activity is an exercise in casting a **relief** sculpture with a mold. We will be making bugs, sea creatures, and objects from nature!

## MATERIALS

- Creature Molds, (plastic sheets ordered from Nasco)
- Model Magic
- Markers

## VOCABULARY

**Relief:** A relief is a one sided sculpture. There are two main types of relief, *high* relief and *low* relief. Today we are making high relief, because the relief is *raised* above the surface of the base. Look at the mold, the mold is an example of *low* relief, because the design is carved out and is below the surface of the base.

**Mold:** Molds are used for making cookies, candy, sculptures and more! They are made from a material that will not stick to the clay, candy, or whatever the sculpture is going to be made of. Molds have a design that is a mirror image of the final piece.

## INSTRUCTIONS

1. First work the model magic so that it hardens slightly. Knead the clay in between your hands.
2. Roll into a ball, and then flatten the ball onto your working surface.
3. Stamp the mold onto the flattened base you've made. Press down gently until it looks like most of the clay has filled into the mold. Do not press *too* hard!



4. Carefully peel the mold off of the clay, try to leave the clay on the working surface so as not to disfigure the shape too much. If you are unhappy with the result, try it again!



5. Once you have your **relief**, decorate with markers, and then your creature is finished!

